

Discrete Probability
CS 330: Discrete Structures

"probability" : (noun) the extent to which an event is likely to occur, measured by the ratio of the favorable cases to the whole number of cases possible (New Oxford American Dictionary)

experiment: a procedure that yields one of a set of possible outcomes

e.g., rolling a six-sided die

sample space: the set of possible outcomes

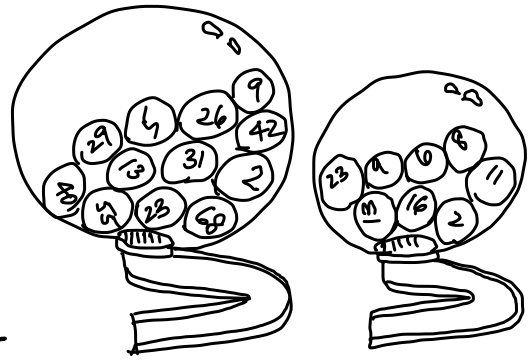
e.g., 1, 2, 3, 4, 5, 6

event: a subset of the sample space

e.g., rolling a 2, rolling an even #

probability of an event E : $P(E) = \frac{|E|}{|S|}$, given sample space S

e.g., $P(\text{rolling an even \# w/ a six-sided die}) = \frac{3}{6} = \frac{1}{2}$



e.g., odds of winning Mega-Millions jackpot

- five numbers in range 1-70 (no duplicates, order doesn't matter),

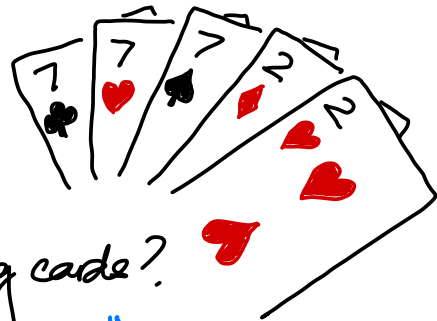
- 1 number in range 1-25 ("Mega ball")

all numbers must match.

$$|S| = \binom{70}{5} \cdot 25 = 302,575,350$$

$$\text{odds of winning} = \frac{1}{302,575,350}$$

e.g., probability of having a full house after being dealt five cards from a regular deck of playing cards?



$$|S| = \binom{52}{5} = 2,598,960$$

$$|\text{full house}| = 13 \cdot \binom{4}{3} \cdot 12 \cdot \binom{4}{2} = 3,744$$

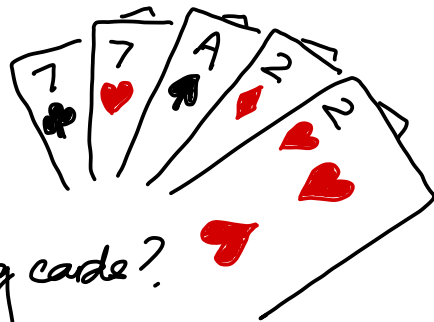
ranks for triple suits for triple ranks for pair suits for pair

4 suits
 × 13 ranks

 52 cards

$$P(\text{full house}) = \frac{3,744}{2,598,960} \approx 0.00144 \approx 0.144\%$$

e.g., probability of having two pairs after being dealt five cards from a regular deck of playing cards?



$$|\text{two pairs}| = \frac{13 \cdot \binom{4}{2} \cdot 12 \cdot \binom{4}{2} \cdot 11 \cdot \binom{4}{1}}{2} = 123,552$$

$\div 2 \leftarrow$ because order of pairs doesn't matter!
(division rule)

$$P(\text{two pairs}) = \frac{123,552}{2,598,960} \approx 4.75\%$$

sum rule:

if E_1 and E_2 are disjoint events, $P(E_1 \cup E_2) = P(E_1) + P(E_2)$,

and generally, for pairwise disjoint events E_1, E_2, \dots, E_n ,

$$P\left(\bigcup_{i=1}^n E_i\right) = \sum_{i=1}^n P(E_i)$$

Complement rule:

if E is an event in the sample space S , $P(\bar{E}) = 1 - P(E)$

e.g., $p(\text{rolling anything other than a 7 w/ two 6-sided dice})?$

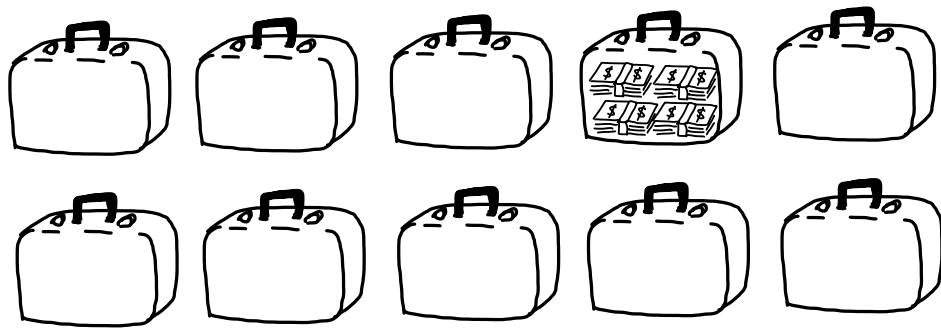
$$\begin{aligned} & 1 - p(\text{rolling a 7}) \\ &= 1 - \frac{|\{(1,6), (2,5), (3,4), (4,3), (5,2), (6,1)\}|}{6 \cdot 6} \\ &= 1 - \frac{1}{6} \\ &= \frac{5}{6} \end{aligned}$$

e.g., probability of being dealt a 5-card hand that contains at least one Ace?

$$|\text{hands w/o Ace}| = \binom{48}{5}$$

$$P(\text{hand w/ at least one Ace}) = 1 - \frac{\binom{48}{5}}{\binom{52}{5}}$$

e.g., "deal or no deal, CS 330 edition":



- 9 empty suitcases, 1 w/ \$1,000,000.
- you pick a suitcase at the start of class
- every 10 minutes I reveal one of the suitcases (other than the one you picked) to be empty, until there are 2 left.
- at any point you can choose a suitcase and leave w/ its contents.

e.g., "deal or no deal, CS 330 edition":

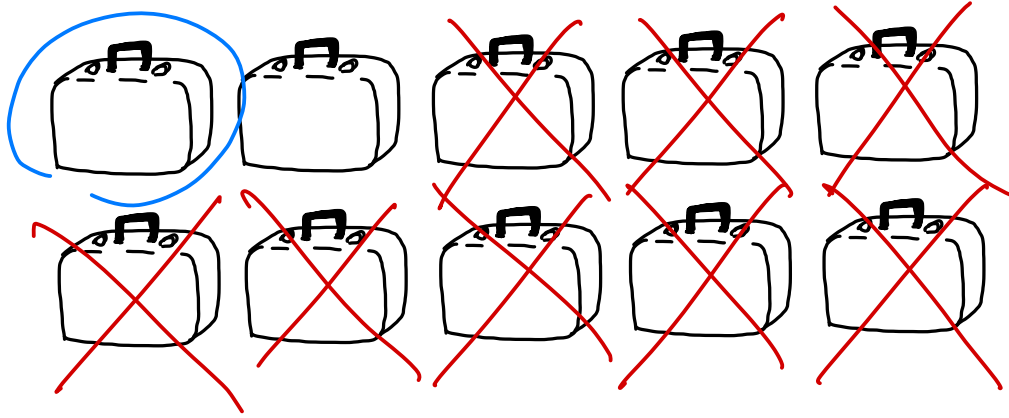


is it worth waiting for me to reveal 8 suitcases to be empty, or do you have the same odds of leaving up \$1M if you choose early?

definitely worth waiting! 10 vs. 2 suitcases to pick from!

e.g., "deal or no deal, CS 330 edition":

(Monty Hall problem)



after I've revealed the 8th empty suitcase, do you ~~persist~~
in opening the suitcase you picked initially, or do you switch?
(are the odds of leaving w/ \$1M any different?)

switch! $P(\text{original pick} = \$1M) = \frac{1}{10}$ $P(\text{switch pick} = \$1M) = \frac{9}{10}$

Conditional probability:

if E and F are events w/ $P(F) > 0$, the probability of E given that F has already occurred (i.e., probability of E conditioned on F) is:

$$P(E|F) = \frac{P(E \cap F)}{P(F)}$$

e.g., In a best-of-three tournament, the ITT women's soccer team wins the first game w/ probability $\frac{1}{2}$. The probability of winning any following game is:

$\frac{2}{3}$, if the preceding game was won, and

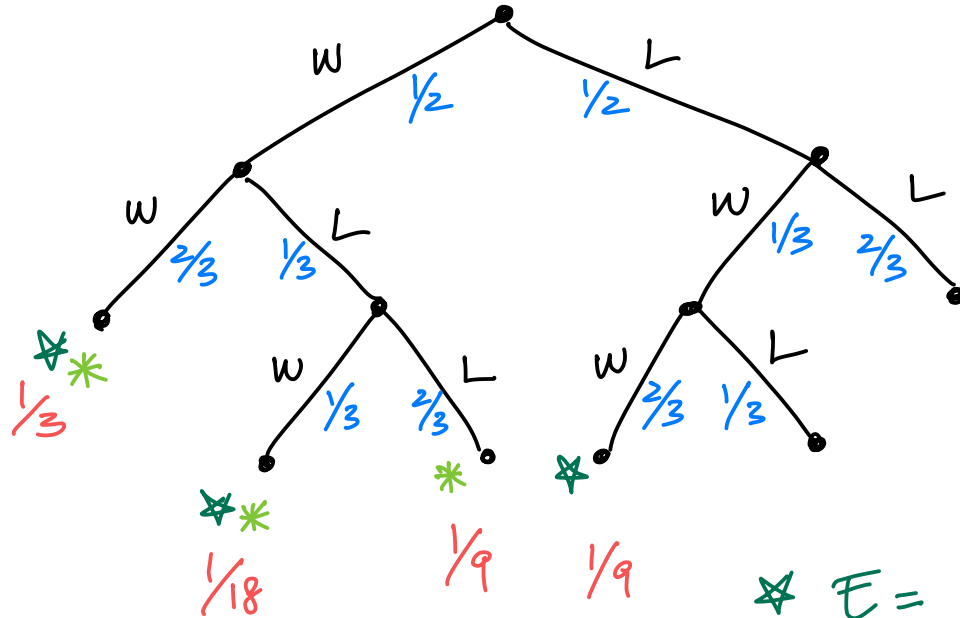
$\frac{1}{3}$, if the preceding game was lost.

What is the probability that we won the tournament, given that we won the first game?

E = we won the tournament, F = we won the first game

$$P(E|F) = \frac{P(E \cap F)}{P(F)}$$

tree diagram:



$$S = \{WW, WL, LW, LL\}$$

$$P(E|F) = \frac{P(E \cap F)}{P(F)}$$

$$= \frac{\frac{1}{3} + \frac{1}{18}}{\frac{1}{3} + \frac{1}{18} + \frac{1}{9}}$$

$$= \frac{\frac{7}{18}}{\frac{9}{18}} = \frac{7}{9}$$

★ E = win tournament

* F = win first game

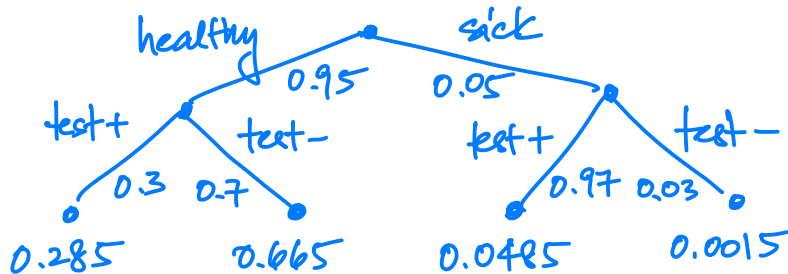
e.g., Consider a covid-19 test with a 3% false negative rate, and a 30% false positive rate. i.e.,

- if you have covid-19, there is a 3% chance the test says you don't

- if you don't have covid-19, there is a 30% chance the test says you do

assuming an infection rate of 5%, how accurate is the test?

i.e., if E is the event that someone has Covid-19, and F is the event that the test is positive, what is $P(E|F)$?



$$\begin{aligned} P(E|F) &= \frac{P(E \cap F)}{P(F)} \\ &= \frac{0.0485}{0.0485 + 0.285} \approx 14.5\% \end{aligned}$$

e.g., based on the preceding example, if the women's soccer team won the tournament, what is the likelihood that they won the first game?

from before, E = won tournament, $P(E|F) = \frac{7}{9}$
 F = won first game,

now we want $P(F|E) \leftarrow$ "a posteriori" probability (E occurs after F !)

conditional probability $P(E|F) = \frac{P(E \cap F)}{P(F)}$

$$P(F|E) = \frac{P(E \cap F)}{P(E)} = \frac{P(E|F)P(F)}{P(E)} = \frac{\frac{7}{9} \cdot \frac{1}{2}}{\frac{1}{2}} = \frac{7}{9}$$

Bayes' Rule:

if E and F are events where $p(E) > 0$ and $p(F) > 0$,

$$P(E|F) = \frac{P(F|E)P(E)}{P(F)}$$

interpretations (philosophical):

Bayesian - we are computing a "degree of belief" in proposition E given evidence F

Frequentist - we are measuring the relative # of outcomes in which events E & F occur

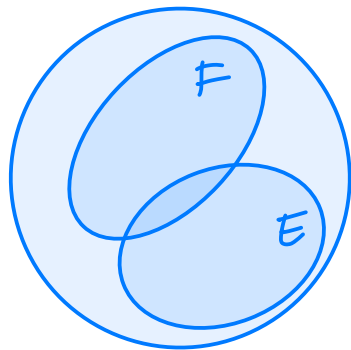
e.g., E = has COVID
 F = positive test

← $P(E|F)$ tells me how likely it is you have COVID

← you either have COVID or not, but this describes the population at large

Bayes' Rule (extended form) :

$$\text{Bayes' } P(E|F) = \frac{P(F|E)P(E)}{P(F)}$$



$$\text{know that } P(F) = P(F \cap E) + P(F \cap \bar{E})$$

$$\text{by conditional probability : } P(F \cap E) = P(F|E)P(E)$$

$$P(F \cap \bar{E}) = P(F|\bar{E})P(\bar{E})$$

$$\therefore P(E|F) = \frac{P(F|E)P(E)}{P(F|E)P(E) + P(F|\bar{E})P(\bar{E})}$$

e.g., Consider a covid-19 test with a 3% false negative rate, and a 30% false positive rate. i.e.,

- if you have covid-19, there is a 3% chance the test says you don't

- if you don't have covid-19, there is a 30% chance the test says you do

assuming an infection rate of 5%, how accurate is the test?

E = someone has Covid-19

F = test is positive, using

$$P(E|F) = \frac{P(F|E)P(E)}{P(F|E)P(E) + P(F|\bar{E})P(\bar{E})} = \frac{(0.97)(0.05)}{(0.97)(0.05) + (0.3)(0.95)} \\ \approx 14.8\%$$

Independence:

if E and F are events w/ $p(F) > 0$, the events are independent iff:

$$p(E|F) = p(E), \text{ and}$$

$$p(E \cap F) = p(E) \cdot p(F)$$

e.g., probability of rolling "snake-eyes" (two 1's) using two six-sided dice

E = rolling a 1 on first die

F = rolling a 1 on second die

$$P(E) = \frac{1}{6} \quad P(F) = \frac{1}{6}$$

$$P(E|F) = \frac{1}{6}$$

$$P(E \cap F) = P(E) \cdot P(F) = \frac{1}{36}$$

Mutual independence:

a set of events E_1, E_2, \dots, E_n are mutually independent
iff for any subset of the events E_i, \dots, E_j ,

$$P(E_i \cap \dots \cap E_j) = P(E_i) \cdots P(E_j)$$

e.g. the three events E_1, E_2, E_3 are mutually independent if

$$P(E_1 \cap E_2) = P(E_1)P(E_2)$$

$$P(E_1 \cap E_3) = P(E_1)P(E_3)$$

$$P(E_2 \cap E_3) = P(E_2)P(E_3)$$

$$P(E_1 \cap E_2 \cap E_3) = P(E_1)P(E_2)P(E_3)$$

e.g., suppose we flip three coins and consider these events:

E_1 = coin 1 matches coin 2

E_2 = coin 2 matches coin 3

E_3 = coin 3 matches coin 1

are E_1, E_2, E_3 mutually independent?

$$S = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$$

$$P(E_1) = P(\{HHH, HHT, TTH, TTT\}) = \frac{1}{2}$$

$$P(E_2) = P(E_3) = \frac{1}{2} \text{ as well, by symmetry.}$$

$$P(E_1 \cap E_2) = P(\{HHH, TTT\}) = \frac{1}{4} = P(E_1)P(E_2)$$

$$P(E_1 \cap E_3) = P(E_1)P(E_3) \text{ and } P(E_2 \cap E_3) = P(E_2)P(E_3) \text{ by symmetry.}$$

$$P(E_1 \cap E_2 \cap E_3) = P(\{HHH, TTT\}) = \frac{1}{4} \neq P(E_1)P(E_2)P(E_3)$$

no!

k-way independence:

a set of events E_1, E_2, \dots, E_n are k-way independent iff every k-sized subset of these events is mutually independent
(2-way independence is aka "pairwise" independence)

e.g., the events on the previous page are pairwise independent, but not mutually independent!

When we want to perform mathematical analysis of probabilities, especially across many different events, focusing on individual events is unwieldy.

e.g., $P(\text{flipping a coin heads up 10 times in a row})$

$P(\text{flipping a coin heads up between 0-10 times in a row})$

of times to flip a coin before we expect to see heads

prefer to write:

$$P(C=10), P(C \leq 10)$$

Random Variables

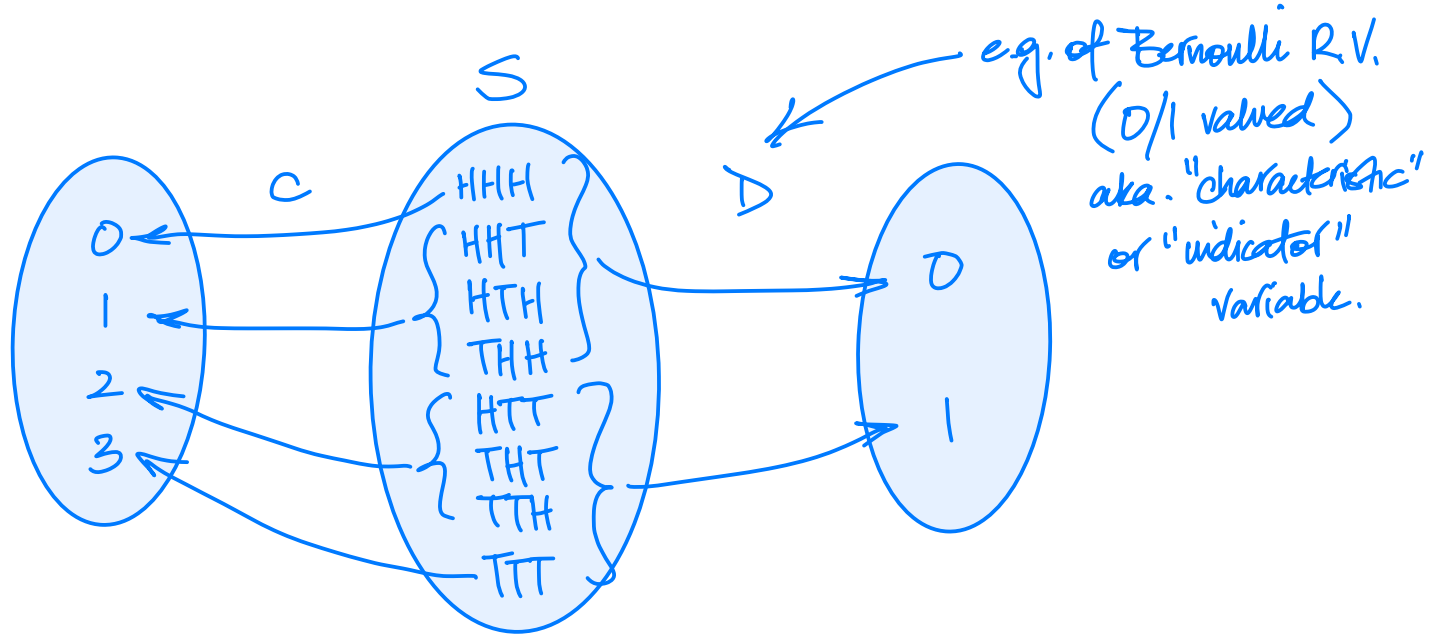
a R.V. is a complete function from the sample space of an experiment onto \mathbb{R} (the set of real numbers)

eg, given an experiment w/ sample space S , we can describe
a R.V. $X: S \rightarrow \mathbb{R}$

e.g. based on the experiment of tossing 3 coins, define the random variables

C : which maps each outcome to its # of tails

D : which maps each outcome to 1 if it has at least 2 tails, and 0 otherwise

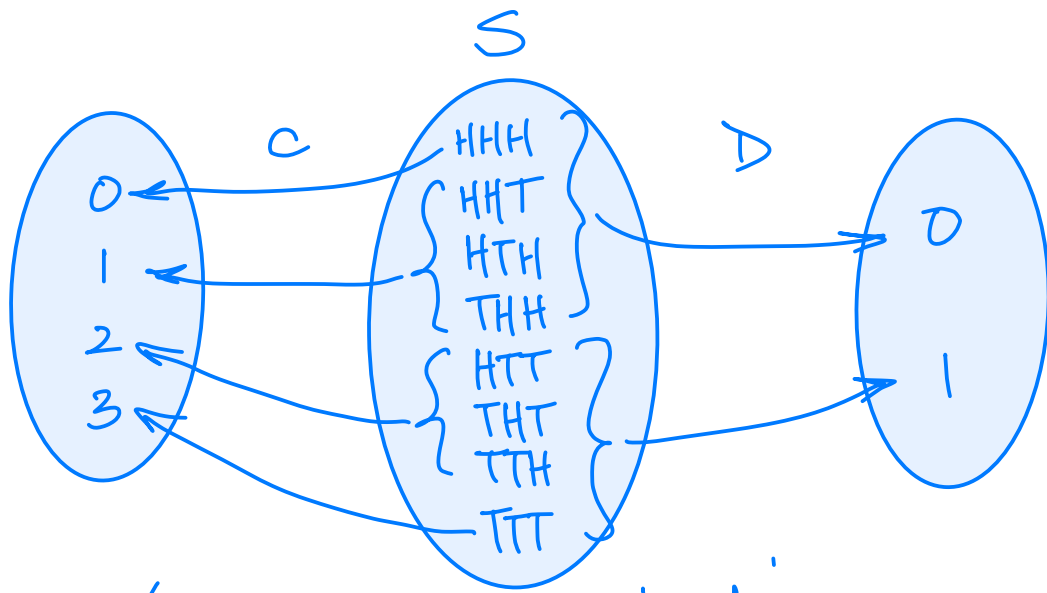


given sample space S and R.V. X , the event where $X=y$ is :

$$\{w \in S \mid X(w) = y\}$$

and the probability of this event is :

$$P(X=y) = \sum_{w \in S \mid X(w)=y} P(w)$$



e.g. 1

$$P(C=1) = 3/8$$

$$P(C < 2) = 4/8 = 1/2$$

$$P(C \geq 2) = 4/8 = 1/2 = P(D=1)$$

$$P(C \geq 0) = 1$$

observations:

- a R.V. partitions the sample space
- for any R.V. X w/ range R ,

$$\sum_{y \in R} P(X=y) = 1$$

R.V.s X and Y are independent iff

$$\forall x, y \in \mathbb{R} \left(p(X=x \wedge Y=y) = p(X=x) \cdot p(Y=y) \right)$$

alternatively, using conditional probability:

$$\forall x, y \in \mathbb{R} \left(p(X=x | Y=y) = p(X=x) \text{ or } p(X=x) = 0 \right)$$

given a R.V. X , the probability mass function (PMF) is:

$$f(x) = p(X=x)$$

and the cumulative distribution function (CDF) is:

$$F(x) = p(X \leq x) = \sum_{y \leq x} p(X=y)$$

together, the PMF and CDF describe the distribution of probabilities over the range of a R.V.

— many R.V.s have the same distributions, and frequently arising distributions are well studied. The most common distributions used in computer science are:

1. the Bernoulli distribution
2. the uniform distribution
3. the Binomial distribution

The Bernoulli distribution describes a R.V. w/ range $\{0, 1\}$, where

$$f(0) = p, \quad f(1) = 1 - p, \text{ and}$$

$$F(0) = p, \quad F(1) = 1$$

a Bernoulli R.V. describes the probability of success/failure of a "Bernoulli trial" — an experiment w/ two possible outcomes.

e.g., flipping a coin; success = H ($p = 0.5$)

rolling two six-sided dice; success ≥ 11 ($p = \frac{3}{36} = \frac{1}{12}$)

The uniform distribution describes a R.V. w/ range $R = \{a, a+1, \dots, b-1, b\}$ where all values are assigned the same probability, i.e.,

$$\forall k \in R \quad f(k) = \frac{1}{|R|}$$

$$\forall k \in R \quad F(k) = \frac{k-a+1}{|R|}$$

uniform R.V.s are found in many "fair" experiments w/ multiple outcomes

e.g., rolling a six-sided die ; $f(\text{any outcome}) = \frac{1}{6}$

drawing a card from a shuffled deck ; $f(\text{any card}) = \frac{1}{52}$

an element being at position k in an unsorted array of size N ; $f(k) = \frac{1}{N}$

The **Binomial distribution** describes a R.V. which counts the # of successes in n independent Bernoulli trials

e.g., consider flipping a coin four times, where "success" = H

R.V. X maps each outcome in S to the # of H's

$$|S| = 2^4 = 16$$

$$f(1) = \frac{1}{16}$$

$$f(3) = \frac{\binom{4}{3}}{16} = \frac{4}{16} = \frac{1}{4}$$

For a Binomial R.V. that models $n \geq 1$ independent Bernoulli trials, each w/ probability $0 < p < 1$ of success:

$$f_n(k) = \binom{n}{k} p^k (1-p)^{n-k}$$

If $p = \frac{1}{2}$ ("fair"/"unbiased" trials), we have:

$$f_n(k) = \binom{n}{k} \frac{1}{2^n}$$

e.g., what is the probability that exactly 50 of 100 coin tosses result in a heads?

$$\binom{100}{50} \frac{1}{2^{100}} \approx 7.9\%$$

e.g., what is the probability that between 1-25 of 100 coin tosses result in a heads?

$$\sum_{k=1}^{25} \binom{100}{k} \frac{1}{2^{100}} \approx 0.000028\%$$

the Expected Value (aka average/mean) of a R.V. X over the sample space S is:

$$E(X) = \sum_{w \in S} p(w) X(w)$$

e.g. what is the expected value of rolling a 6-sided die?

outcomes = $\{1, 2, 3, 4, 5, 6\}$

$$P(X) = \frac{1}{6} \frac{1}{6} \frac{1}{6} \frac{1}{6} \frac{1}{6} \frac{1}{6}$$

$$E(X) = \frac{1 + 2 + 3 + 4 + 5 + 6}{6} = \frac{21}{6} = 3.5$$

$E(X)$ can also be computed as the weighted average of values in the range R of X :

$$E(X) = \sum_{y \in R} y P(X=y)$$

proof: $E(X) = \sum_{w \in S} p(w) X(w) = \sum_{y \in R} \sum_{w \in S | X(w)=y} p(w) X(w) y$

$$= \sum_{y \in R} y \sum_{w \in S | X(w)=y} p(w) = \sum_{y \in R} y P(X=y)$$

e.g., consider a game where you roll two 6-sided die and win \$1000 if you get a 2, and lose \$100 otherwise.

Would you play?

what would you expect to win/lose per game?

$$\text{expected winnings} = (+\$1000) \frac{1}{36} + (-\$100) \frac{35}{36} = -\$69.44$$

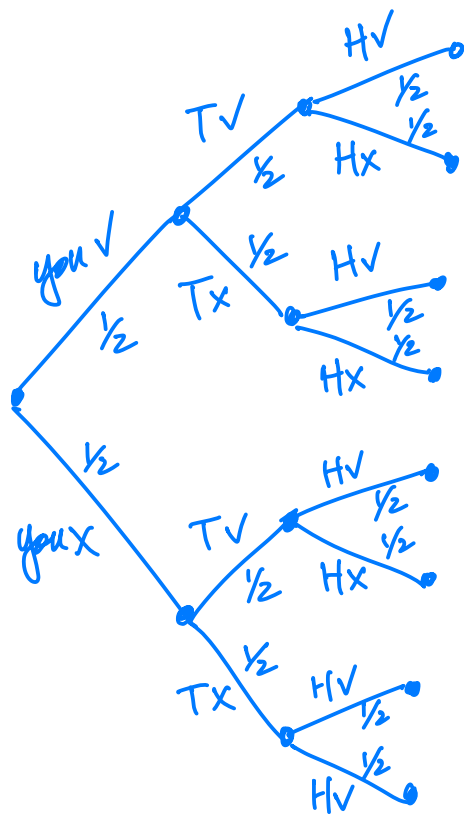
Don't play!

e.g., consider a game where 3 players wager \$10 each on the outcome of a coin toss. If all players guess correctly/wrongly, nobody wins, otherwise the players who guess wrongly lose their wagers, and the players who guess correctly split the pot.

Would you play?

demo :

You	Tom	Harry.	Result
T(+5)	T(+5)	H(-10)	T
H(0)	H(0)	H(0)	T
H(+20)	T(-10)	T(-10)	H



probability	winnings
$\frac{1}{8}$	0
$\frac{1}{8}$	+5
$\frac{1}{8}$	+5
$\frac{1}{8}$	+20
$\frac{1}{8}$	-10
$\frac{1}{8}$	-10
$\frac{1}{8}$	-10
$\frac{1}{8}$	0

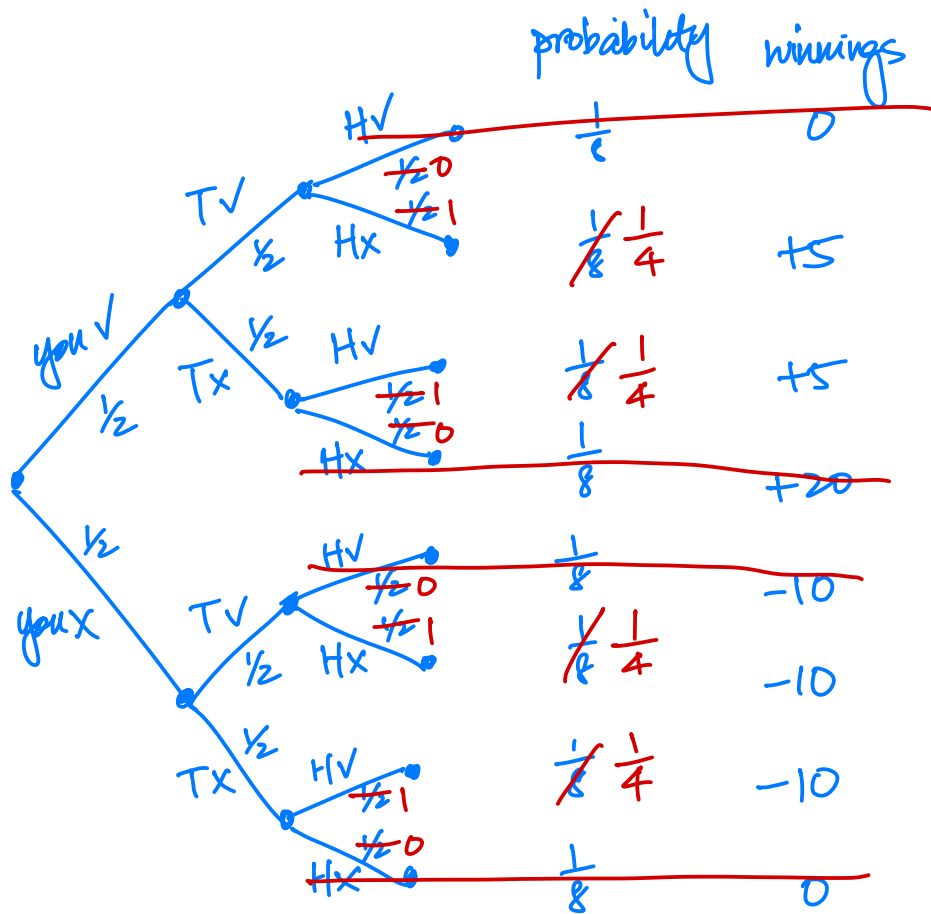
expected winnings per game = 0

OK to play!

e.g., consider a game where 3 players wager \$10 each on the outcome of a coin toss. If all players guess correctly/wrongly, nobody wins, otherwise the players who guess wrongly lose their wagers, and the players who guess correctly split the pot.

You play 100 games, and have lost over \$250. Is this just bad luck, or is there some other explanation?

the other players must be cheating!



expected winnings per game = $\cancel{0}$

$$= \frac{10}{4} = \$2.50$$

Tom and Harry are colluding!
(and likely splitting their winnings)

When R.V. $X : S \rightarrow \mathbb{N}$, then we can also compute:

$$E(X) = \sum_{i=0}^{\infty} P(X > i) = \sum_{i=1}^{\infty} P(X \geq i)$$

proof: $\sum_{i=0}^{\infty} P(X > i) =$

$$\begin{array}{rcl}
 P(X > 0) & = & P(X=1) + P(X=2) + P(X=3) + \dots \\
 + P(X > 1) & = & + P(X=2) + P(X=3) + \dots \\
 + P(X > 2) & = & + P(X=3) + \dots \\
 \vdots & & \\
 \hline
 & & 1 \cdot P(X=1) + 2 \cdot P(X=2) + 3 \cdot P(X=3) + \dots \\
 & & = E(X)
 \end{array}$$

e.g. consider a network router that drops each incoming packet w/ probability q (mutually independently)

on average, how long until the first dropped packet?

let $X = \#$ of first dropped packet ; find $E(X)$

$$E(X) = \sum_{i=0}^{\infty} \underbrace{P(X > i)}$$

$P(\text{no packets dropped up to } i\text{th packet})$

$$= P(1 \text{ not dropped}) \cdot P(2 \text{ not dropped}) \cdots P(i \text{ not dropped})$$

$$= (1-q) \cdot (1-q) \cdots (1-q)$$

$$= (1-q)^i$$

$$E(X) = \sum_{i=0}^{\infty} \underbrace{(1-q)}_r^i = \sum_{i=0}^{\infty} \underbrace{r^i}_{\text{geometric series}}, 0 < r < 1 = \frac{1}{1-r} = \left(\frac{1}{q} \right)$$

first n terms: $S = r^0 + r^1 + r^2 + \dots + r^{n-1}$

$$rS = r^1 + r^2 + \dots + r^n$$

$$S - rS = r^0 - r^n$$

$$S(1-r) = 1 - r^n$$

$$S = \frac{1 - r^n}{1 - r}$$

$$\lim_{n \rightarrow \infty} \frac{1 - r^n}{1 - r} = \frac{1}{1 - r}$$

e.g. consider a network router that drops each incoming packet w/ 0.1% probability.

on average, how long until the first dropped packet?

$$\frac{1}{0.001} = 1000 \text{ packets. (1000th is dropped)}$$

"mean time to failure" — MTTF

eg. suppose you flip a coin repeatedly until you see a heads. How many tails are you likely to see before the first heads?

MTTF, where "failure" is heads

$$\frac{1}{\frac{1}{2}} = 2 \text{ — i.e., second flip, on average, is head,}$$

so $2 - 1 = 1$ tail is expected.

eg. suppose you flip a coin repeatedly until you see at least one tail and one head. On average, how many coin flips are required?

1st flip is H or T

then, on average 2 flips to see the other face

i.e., $1 + 2 = 3$ flips

Expected values obey a rule called "Linearity of Expectations", which says that for R.V.s X_1, X_2, \dots, X_n on sample space S ,

$$E(\underbrace{X_1 + X_2 + \dots + X_n}) = E(X_1) + E(X_2) + \dots + E(X_n)$$

note: independence is not necessary!

and that for any R.V. X and $a, b \in \mathbb{R}$,

$$E(aX + b) = aE(X) + b$$

e.g. "hat-check problem": a hat-check clerk loses track of which of n hats belong to whom, and returns them at random.

What is the average # of hats returned correctly?

let X = # of customers that get their hat back

$$E(X) = \sum_{i=1}^n i \cdot \underbrace{P(X=i)}_{?}$$

$$P(X=i) = \begin{cases} \frac{1}{i!(n-i)} & , 1 \leq i \leq n-2 \\ \frac{1}{n!} & , n-2 < i \leq n \end{cases}$$

e.g. "hat-check problem": a hat-check clerk loses track of which of n hats belong to whom, and returns them at random.

What is the average # of hats returned correctly?

let X_i be the Bernoulli R.V. that indicates if customer i receives the correct hat.

$$E(X_i) = 0 \cdot p(X_i=0) + 1 \cdot p(X_i=1) = \frac{1}{n}$$

the R.V. that describes the # of hats returned correctly is

$$X = X_1 + X_2 + \dots + X_n$$

$$\begin{aligned} E(X) &= E(X_1 + X_2 + \dots + X_n) = E(X_1) + E(X_2) + \dots + E(X_n) \\ &= \frac{1}{n} + \frac{1}{n} + \dots + \frac{1}{n} = \frac{n}{n} = 1 \end{aligned}$$

i.e., the expectation of a Binomial R.V. X that models $n \geq 1$ trials w/ probability p success each has expectation:

$$E(X) = np$$

$$\text{recall: } p(X=k) = \binom{n}{k} p^k (1-p)^{n-k}$$

$$\therefore E(X) = \sum_{k=0}^n \binom{n}{k} p^k (1-p)^{n-k} = np$$

e.g., if we manufacture 10,000 widgets, each w/ a 0.01% chance of introducing a manufacturing defect, how many defective widgets will we have on average?

$$10,000 \cdot 0.01\% = 1$$

e.g., if we roll 3000 6-sided dice, what is the number of 3's we expect to see, on average, if we cannot assume the rolls are mutually independent?

$$p = \frac{1}{6}$$

$$np = \frac{3000}{6} = 500 \text{ — linearity of expectation doesn't assume independence!}$$

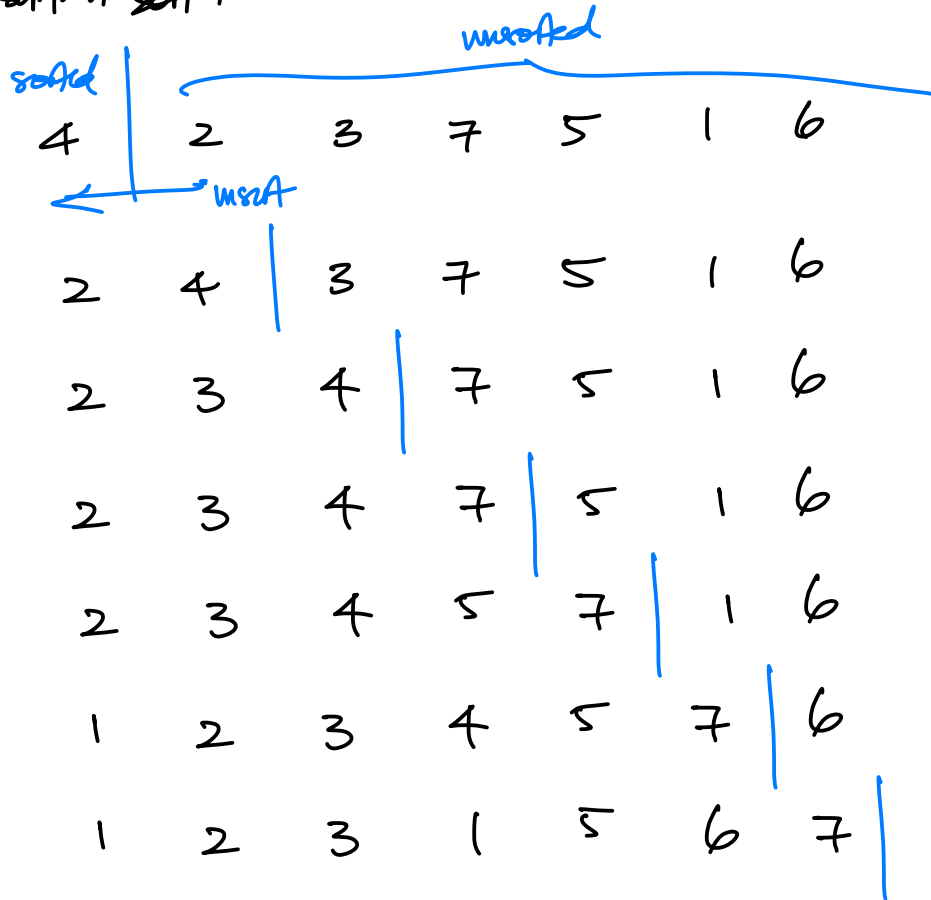
Average case computational complexity of an algorithm can be found by computing the expectation of the R.V. X , where:

- the sample space of X are its possible inputs i_0, i_1, \dots, i_n , and
- X assigns to each input the # of operations carried out by the algorithm for that input.

we just need to assign a probability to each input, and

$$E(X) = \sum_{j=0}^n p(i_j) X(i_j)$$

e.g. insertion sort:



let $X = \#$ of comparisons needed to sort a list of a_1, a_2, \dots, a_n elements.

let $X_i = \#$ of comparisons needed to insert a_i into sorted list of a_1, a_2, \dots, a_{i-1}

$$X = X_1 + X_2 + \dots + X_n$$

$$E(X) = E(X_1 + X_2 + \dots + X_n) = E(X_1) + E(X_2) + \dots + E(X_n) \quad (\text{by lin. of exp})$$

$$E(X_i) = ? \quad \text{--- assuming random list} = \sum_{k=1}^i k \cdot P(X_i = k) = \sum_{k=1}^i k \cdot \frac{1}{i} = \frac{i(i+1)}{2} \cdot \frac{1}{i}$$

e.g. $a_1 \ a_2 \ a_3 \ a_4 \ | \ a_5$ # comparisons = 1, 2, 3, 4, 4
can end up anywhere

$$E(X) = \sum_{i=2}^n E(X_i) = \sum_{i=2}^n \frac{i+1}{2} = \frac{1}{2} \sum_{j=3}^{n+1} j = \frac{n^2 + 3n - 4}{4} \in \Theta(n^2)$$