

Team Project



CS 100: Introduction to the Profession
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Team Project

- Teams of 3-4 students
- Software project
- Demos & Presentations Nov 29 - Dec 1



Project Requirements

- Browser UI / Deployed on the Cloud
- Features
 1. User “tracking” (e.g., login)
 2. Cross-user interaction of some kind
 3. Maintains some persistent data



Details Up To You

- Purpose: Game, Social, App, ...
- Language: HTML/CSS, JS, Python, ...
- Platform: Flask, Node.js, Meteor, ...
- Design



Goals

- Learn to build an app using some sort web framework
- Deploy said app to the cloud
- Use collaboration tools
- Write interesting code and have fun!



Elevator Pitch

- \leq 1 min description of your project
 - Persuade the audience of its value!
- Due today! (End of class)
- Get my approval by the 30min mark
- Go go go!

